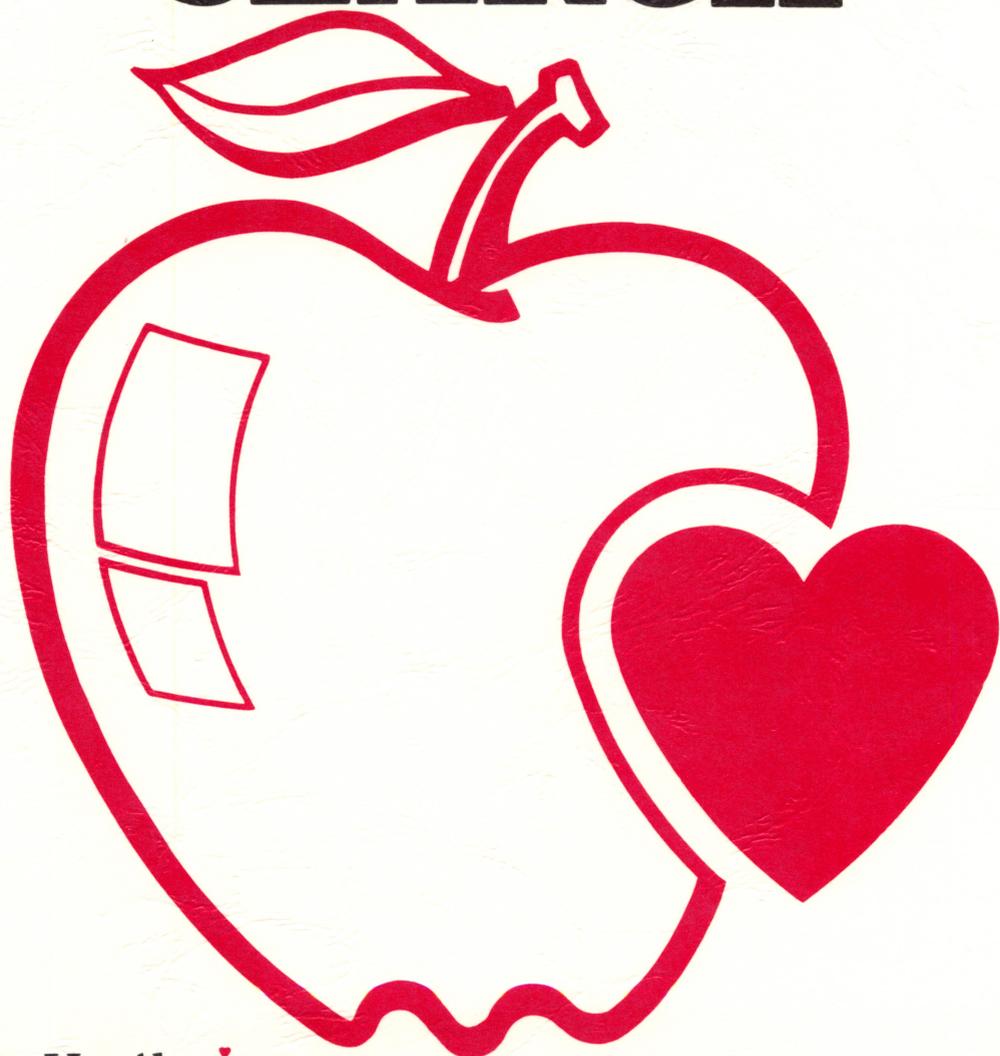


WORD SEARCH



Hartley Courseware, Inc.

WORD SEARCH

SUGGESTIONS FOR USE

WORDSEARCH is a great way to introduce new vocabulary in any content area. Use it for new reading words; use it to reinforce spelling words; use it to help students remember important names in history and science; use it as a fun activity for holidays.

For an added bonus, let your students make up the lists of words.

A maximum of **90** word lists may be saved. After that, the program will not allow you to save more without first deleting an existing list.

**All Hartley courseware requires
a 48K Apple* II or IIe, or
Franklin ACE 1000
with one disk drive.**

**When using the Apple IIe you must
keep the CAPS LOCK key down.
The LOCK key on the Franklin must be down.**

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Dimondale, MI 48821
Revised 1984**

DESCRIPTION

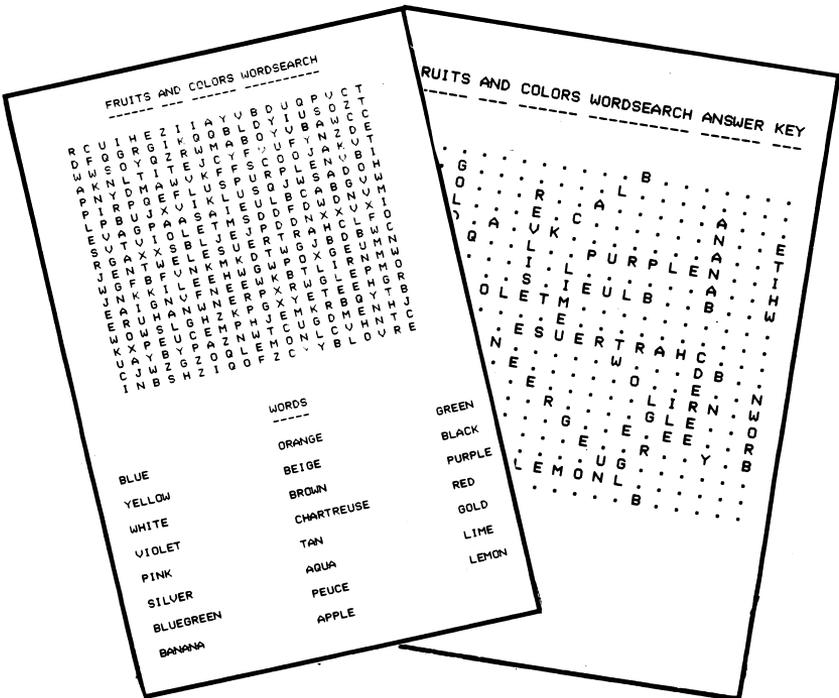
This program allows the teacher to enter a series of words to create a WORDSEARCH. The computer creates the WORDSEARCH to the specifications of the user. This saves hours of work and is simple to use.

The user has the option of

- overlapping words.
- having words frontwards, backwards, diagonal.
- having words from left to right and top to bottom only.

When completed the computer prints the WORDSEARCH. The words are presented at the bottom of the search and an answer key can be printed on request. The puzzle may be reprinted as many times as desired, or a spirit master can be made. The words can be stored for later use.

YOU NEED A PRINTER TO USE THIS PROGRAM.



PURPOSE

This program is an easy-to-use utility which allows a teacher to enter a series of words to create a WORD-SEARCH--saving hours of work.

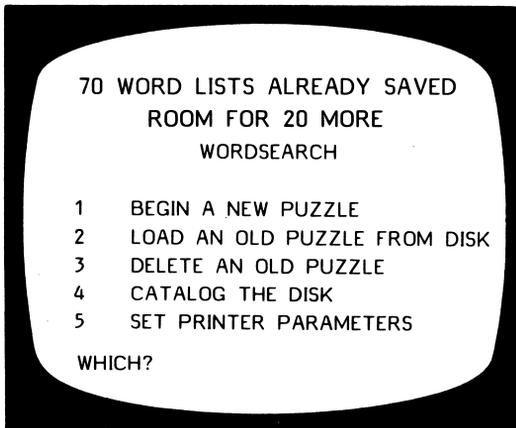
USING THE PROGRAM

This disk will boot on a 3.3 Disk Operating System.

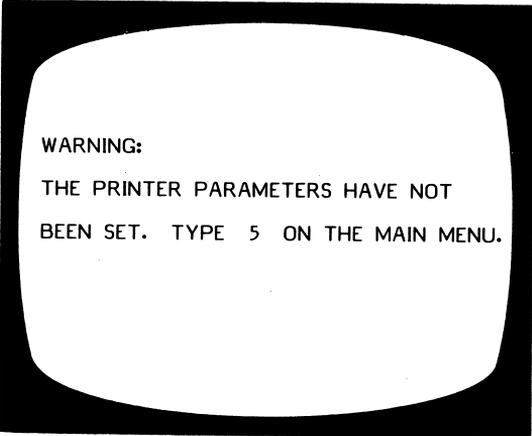
When running this program on the **APPLE IIe**, you must keep the **CAPS LOCK** key down. Keep the **LOCK** key down on the **Franklin ACE 1000**.

Put the disk in Drive #1; close the door. Turn on your computer. If you are using an Apple II Plus, or Apple IIe, the disk will boot automatically when you turn on the computer. If you have an Apple II - type PR#6 and press RETURN. The program will load into you computer and run automatically - don't type catalog!

The credits will disappear and this following screen will be shown:



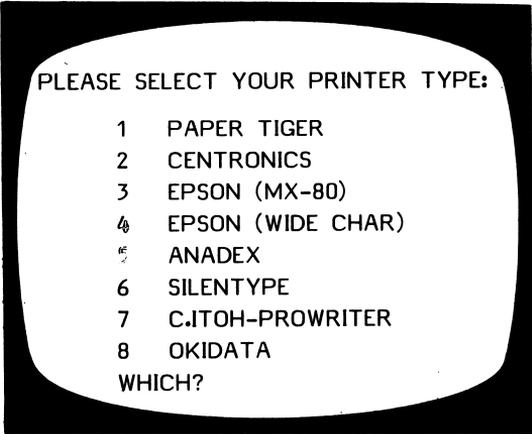
If you are creating a new puzzle, you would select option 1 - **Begin a new puzzle**. However, if you do so before you have set the parameters for the printer, the following screen will appear:



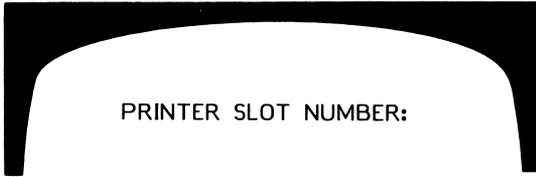
From the Main MENU you should select

5 - SET PRINTER PARAMETERS

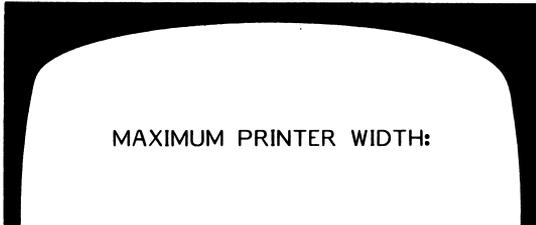
and press **RETURN**. The following menu of printer types will appear:



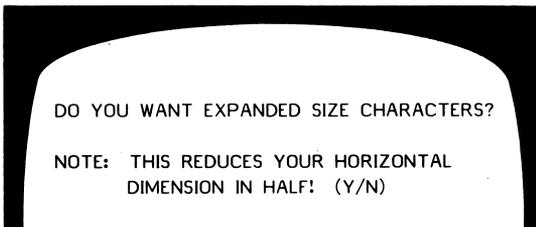
Type the number corresponding to your printer type and press **RETURN**. The following series of questions will be asked:



The printer is usually in slot #1. If you are not sure, turn off the computer, take off the cover and find the number of the slot in which your card is located.

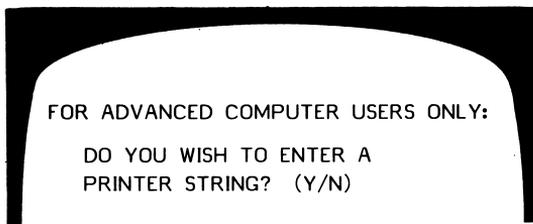


The maximum printer width means the number or letters that can be printed across the paper. Check your printer manual or ask someone. You can experiment with this to move the wordsearch around on the paper.



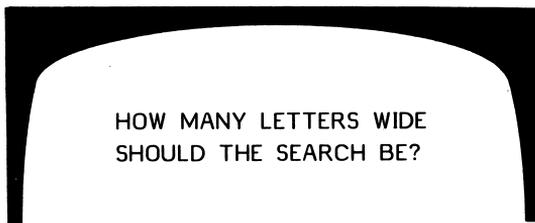
If you wish to have expanded size characters for use with younger children or children with reading disabilities perhaps, reply **Yes** to this question.

The next screen to appear is:

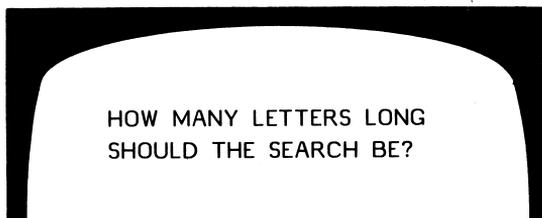


This is for the user who has a particular printer control string which they wish to enter to expand or condense characters. If you do not happen to be a 'whiz kid' on the computer (yet), just answer **No** to this question.

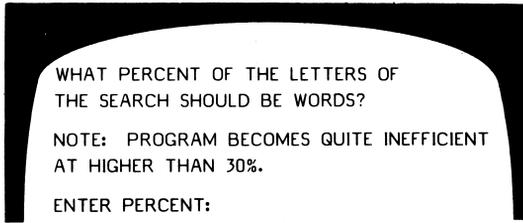
The Main MENU will once again appear. At this time you may either bring up an existing puzzle, (**Note:** If you are using a different printer from the one used with this puzzle before, you must change the parameters before running the puzzle) or enter a new wordsearch. If you select option **1 - BEGIN A NEW PUZZLE**, the following questions need to be answered before entering the words:



The width must be at least 10 letters wide but not more than one-half the width of the printer (20 is a good place to start).



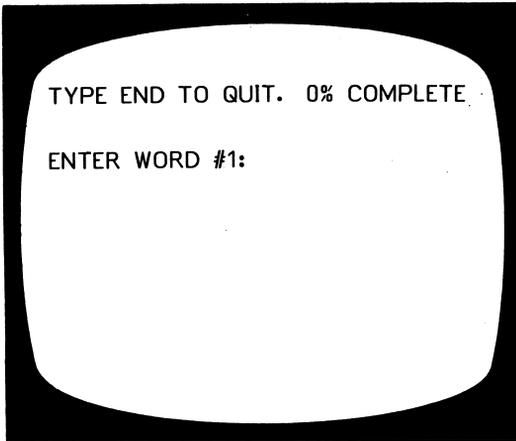
It must be at least 10 letters long. (Try 15 for your first try.)



You'll have to experiment - 20% is a good place to start .

After the specifics for the wordsearch have been entered, it is time to start entering the words to be included.

The number of words allowed depends on the size of the wordsearch and the percentage of letters of the search you use. A very small wordsearch (10x10), might take only 2 or 3 words.

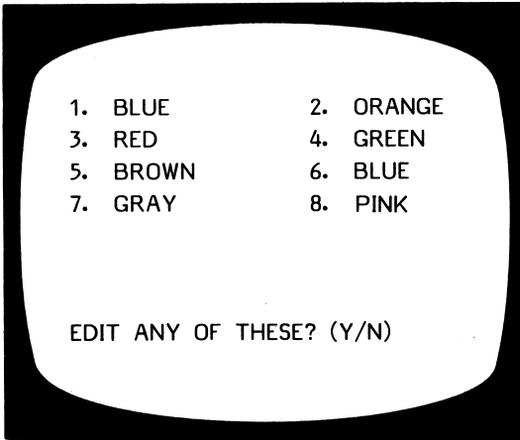


This percent tells you how close you are to having all your words in. It does not tell the % of letters in the search that are words. It tells you the percentage of your task you've completed. When the percentage reaches 100, the computer will indicate that maximum.

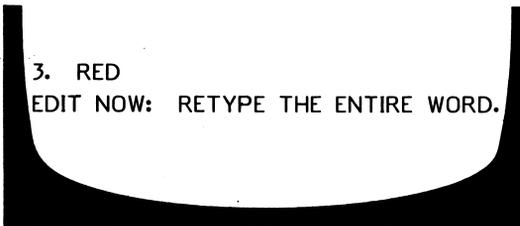
If you wish to erase the word(s) just entered, press the ← key.

When you have finished entering all the words, type **END** (in place of another word) and press **RETURN**.

This screen appears which allows you to edit the entries just made.



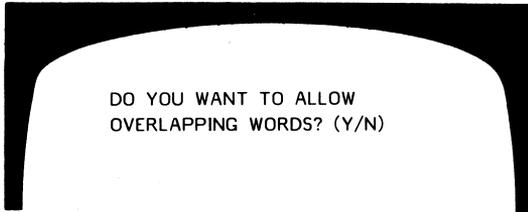
If you do not wish to make changes, answer **No**. If changes are desired, type **Yes**. You will then be asked to enter the number of the word you wish to change. If you choose 1, for example, this will appear:



The changed word will appear in the list and you will be given a chance to change more. If no other changes need to be made, just answer **No** to the question

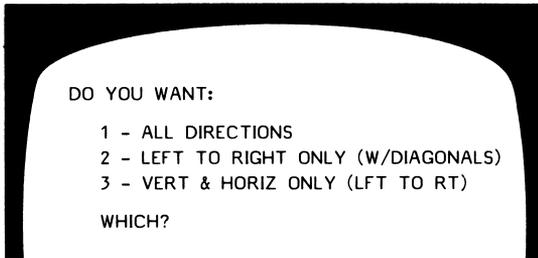
EDIT ANY OF THESE? (Y/N)

The next frame asks:



This means that two words will use the same letter or letters.

Then:

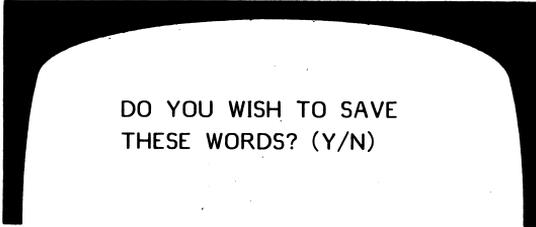


Select 1, 2, or 3 and press **RETURN**.

A picture of the wordsearch as it will be printed will appear on the screen.

You will then be asked to TITLE THIS WORDSEARCH.

If you think you will be using this puzzle at a later time, answer **Yes** to the next question. A maximum of **90** word lists may be saved. After that, the program will not allow you to 'save' more without first deleting an old list.

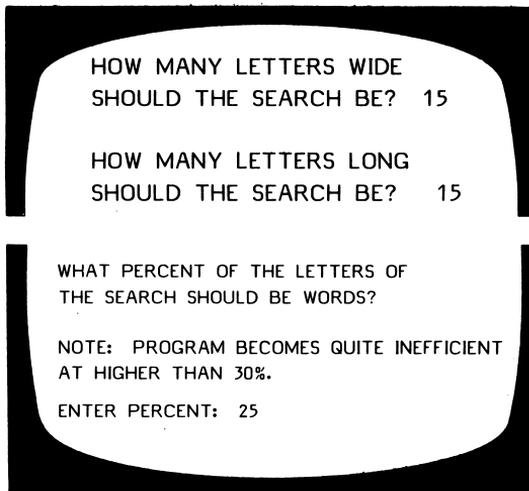


You are then given the option of having a sample printed if you wish. Reply **Yes** or **No**.

2 - LOAD AN OLD PUZZLE FROM DISK

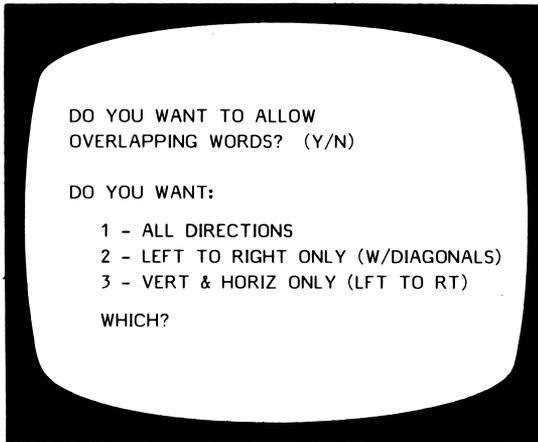
If you wish to use a puzzle you had entered previously, select **2** from the Main MENU. You will then be asked to **ENTER THE NAME OF THE PUZZLE:** (If you have forgotten what you named your puzzles, type **?** and press **RETURN** at this time and the list of puzzles 'saved for use at a later time' will be shown.)

After the puzzle is loaded you will be given a chance to change the specifics of the wordsearch:



You will then be allowed to edit the content of the puzzle. This is done in the same manner as when you entered the puzzle originally.

The other specifics of the puzzle can then be changed:



A picture of the puzzle will appear on the screen as it will appear when printed. You can then change the **title** of the wordsearch, if desired. If you do not wish to change the title, simply retype the same name you gave it originally.

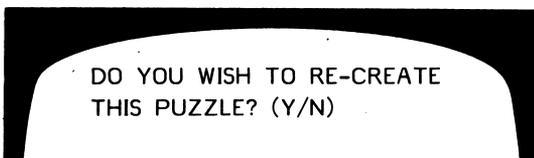
The next screen asks:

DO YOU WISH TO SAVE
THESE WORDS? (Y/N) Y

NAME= FARM ANIMALS? (Y/N)

You are then offered the option of having a sample printed.

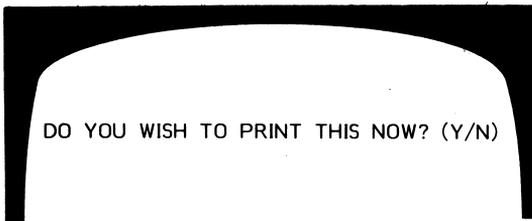
If you wish to re-create the same puzzle only with slight variations in the word list or specifics of the way the puzzle appears, type **Y** to:



If you wish the puzzle left as it is, answer **No** and this screen will appear:



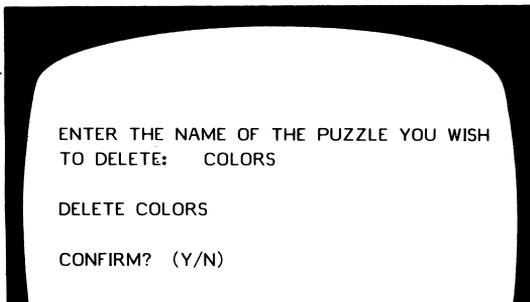
A **Yes** answer will give you a printed copy of the answer sheet. If you answer **No**:



If you answer **Yes**, the puzzle will be printed at this time. If **No** you will be returned to the Main MENU.

3 - DELETE AN OLD PUZZLE

The first screen to appear:



If you answer **Y**, the puzzle will be eliminated from the disk. If **No**, you will be returned to the Main MENU.

4 - CATALOG THE DISK

This simply shows you a list of the puzzles which have been saved on the disk.

PLACE STAMP
HERE

Hartley Courseware, Inc.

Dimondale, MI 48821



OWNER REGISTRATION CARD



Fill out this card and mail it immediately. This card will be used to notify you of program updates. The version number is very important. It will appear on the first screen when you load your program into the computer.

NAME _____
ADDRESS _____
CITY _____
STATE _____ ZIP _____

IMPORTANT

PROGRAM NAME: _____

VERSION #: _____

(Boot your disk to see your version number.)

Hartley Courseware, Inc. Dimondale, MI 48821



To receive another copy of this diskette, send the certificate below and your payment to Hartley Courseware, Inc., or to your local Hartley dealer. **YOU MUST RETURN YOUR OWNER REGISTRATION CARD BEFORE YOU CAN OBTAIN A SPARE DISK.**

BACK-UP DISK CERTIFICATE

THIS CERTIFICATE GRANTS THE ORIGINAL PURCHASER THE RIGHT TO BUY ONE (1) COPY OF THE DISK FOR BACK-UP USE.

NAME _____
ADDRESS _____
CITY _____
STATE _____ ZIP _____

PROGRAM 13-01

VERSION # _____

COST: \$10.00

(Add sales tax
where appropriate)

S/H: 2.00

\$12.00



Hartley Courseware, Inc.
Dimondale, MI 48821



WORD SEARCH

This easy-to-use program helps a teacher create a wordfind. The teacher enters up to 22 words. The computer randomly generates the puzzle. The teacher can control the difficulty of the puzzle by choosing different options such as:

- overlapping words
- left to right only
- top to bottom only
- words printed backwards
- diagonal words included

The computer prints the WORDSEARCH to the teacher's specification. The words are printed at the bottom of the puzzle. The computer also prints an answer key.

